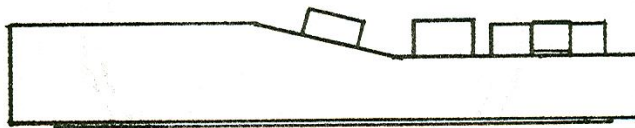
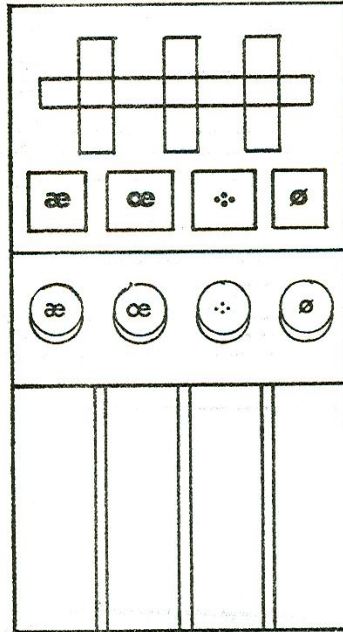


HAND MINE



NOTES

1. THE HAND MINE IS USED TO BOOBY TRAP THE AREAS WHICH MAY BE CAPTURED BY THE ENEMY.

THE HAND MINE CAN BE SET TO GO OFF IF DISTURBED, IF ITS SENSOR PICKS UP A LOUD NOISE, IF IT PICKS UP LIGHT, OR IT CAN BE SET WITH A TIMER. DIRECTLY UNDER THE SETTINGS ARE CONTROLS WHICH REGULATE THE BLAST RADIUS AND THE TIMER SETTINGS.

MIN BLAST RADIUS.....1 METRIC
MAX BLAST RADIUS.....10 METRICS

