

MOONBASE ALPHA TECHNICAL NOTEBOOK

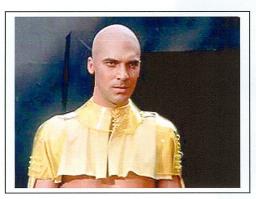
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15. A Matter of BalanceScreenplay: PIP and JANE BAKER

Screenplay: PIP and JANE BAKEI Director: CHARLES CRICHTON



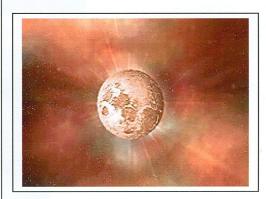
The creatures of the planet Sunim are moving backward in anti-matter time toward their destruction. Their leader, Vindrus, tricks botanist Shermeen Williams into helping him bring his people into the matter world. As Koenig, Maya and Fraser explore the apparently lifeless planet; Vindrus leads Shermeen into a strange temple guarded by Thaed, a huge bipedal lizard. Inside, Vindrus instructs Shermeen to bring a portable nuclear generator back to the temple to power the machine that will bring the Sunimians into the matter world. What Vindrus has not told Shermeen is that for every person transported, another must be transported into the anti-matter world. Koenig must then find a way to get Shermeen back when she is exchanged for Vindrus, who intends to use all the Alphans to return his people.

Shermeen Williams: LYNNE FREDERICK Vindrus: STUART WILSON



16. Space Warp

Screenplay: CHARLES WOODGROVE Director: PETER MEDAK



While Tony and Koenig are away from Moonbase investigating a derelict spacecraft, Alpha goes through a warp in space and is hurled five light years across the galaxy. Eagle 1's only hope is to find the warp through which Alpha has passed. But back on Alpha, Maya has contracted an illness Helena cannot cure. In her delirium she attempts to reach an Eagle so she can return to Psychon to save her father. She changes from creature to creature, unstoppable by laser guns and anesthetics. As Maya's Eagle lifts off from its underground hangar, it bursts into flames and she is rescued just barely in time. While Koenig and Tony explore the derelict in the hope they might find some clue to the position of the warp, Maya turns into a powerful monster and starts tearing the base apart.

